

STEELHEART'S CHAMPIONS

Severin Steelheart and his loyal warriors have fought at the forefront of the God-King's wars since the Gates of Azyr first opened, earning countless battle honours. Their fellowship is unbreakable. Together, they believe there is no task too great for them to overcome, and no foe they cannot defeat.



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Severin's Broadsword	1"	3	3+	4+	-1	2
Obryn's Grandhammer	1"	2	4+	3+	-1	3
Angharad's Warhammer	1"	3	3+	3+	-	1

DESCRIPTION

Steelheart's Champions has 3 models: Severin Steelheart (who is armed with a Broadsword), Obryn the Bold (who bears a Grandhammer) and Angharad Brightshield (who carries a Warhammer and Sigmarite Shield).

Severin Steelheart: The leader of this unit is Severin Steelheart. If a target unit has 5 or more models, you can re-roll failed hit rolls for Severin Steelheart's Broadsword.

ABILITIES

Heroic Guard: *Steelheart's Champions stand impervious and unyielding in the face of the enemy, refusing to give an inch even against seemingly impossible odds.*

If an enemy unit finishes its charge move within ½" of this unit, add 1 to this unit's save rolls for the rest of the turn. However, this unit cannot also add 1 to its save rolls for being wholly on or within a terrain feature while this ability is being used.

Lay Low the Tyrants: *The Liberators' task is to free the Mortal Realms from the yoke of oppression, and they do so by slaying tyrants, warlords and champions of ruin wherever they are found.*

If any model from this unit selects an enemy unit with a Wounds characteristic of 5 or more as the target for all of its attacks in a combat phase, add 1 to that model's hit rolls in that combat phase.

Sigmarite Shields: *Forged from the wondrous living metal known as sigmarite, the shields of the Stormcast Eternals form an impenetrable wall against the blades and spells of their foes.*

You can re-roll save rolls of 1 for this unit while it includes Angharad Brightshield.

KEYWORDS

ORDER, CELESTIAL, HUMAN, STORMCAST ETERNAL, REDEEMER, LIBERATOR, STEELHEART'S CHAMPIONS

ORDER PITCHED BATTLE PROFILES

STORMCAST ETERNALS UNIT	UNIT SIZE		POINTS	BATTLEFIELD ROLE	NOTES
	MIN	MAX			
Steelheart's Champions	3	3	100		Only one of this unit can be included in a Pitched Battle army.