



MALIGN PORTENTS

Official Errata, May 2018

The following errata correct errors in *Malign Portents*. The errata are updated regularly; when changes are made any changes from the previous version will be highlighted in **magenta**. Where the date has a note, e.g. 'Revision 2', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Page 80 – Including Harbingers of the Malign Portents Add:

The 'Harbingers of the Malign Portents' rule explains how to use Lord-Ordinators, Darkoath Warqueens, Knights of Shrouds and Fungoid Cave-Shamans in games of Warhammer Age of Sigmar which use the Malign Portents rules. The following rule can be used by players who wish to use these models in their armies in open, narrative or matched play games not using the Malign Portents rules.

Lord-Ordinators, Darkoath Warqueens, Knights of Shrouds and Fungoid Cave-Shamans can be included in any army that shares their Grand Alliance keyword. They are not treated as part of the player's army for the purposes of defining its allegiance and what allegiance abilities it qualifies for.

Lord-Ordinators, Darkoath Warqueens, Knights of Shrouds and Fungoid Cave-Shamans can be given a command trait or artefact of power if they share the keyword of that army's allegiance. However, a Lord-Ordinator, Darkoath Warqueen, Knight of Shrouds or Fungoid Cave-Shaman can be chosen as the army's general even if they do not share the keyword of that army's allegiance.

In a Pitched Battle game, the points cost of any Lord-Ordinator, Darkoath Warqueen, Knight of Shrouds or Fungoid Cave-Shaman counts against the points allowance for allied units unless they share the same keyword as the army's allegiance.