

AUROX ARMoured TRANSPORT (IMPERIALIS MILITIA & CULTS)

25 POINTS

Created with the authorisation of the Fabricator-General as the Imperial Host expanded into the galaxy during the Great Crusade, the design philosophy behind the Aurox is similar to that of the Legion Rhino Armoured Carrier. It is designed to be mass-manufactured, reproducible and easily serviced by units in the field. In addition, the Aurox has a modular design which allows for additional armour and weapons configurations.

An armoured troop transport tank, it is primarily used by various arms of the Imperial Army (which includes the Imperialis Militia) to carry veteran grenadier units to battle or to protect their commanders while dictating the course of battle. A further variant of the Aurox is used by the Solar Auxilia, which is re-fitted for extreme environmental conditions.

	Armour				
	BS	Front	Side	Rear	HP
Aurox	3	11	11	10	3

Unit Composition

- 1 Aurox

Unit Type

- Vehicle (Tank)

Wargear

- Heavy stubber

Fire Points

- Two models may fire from the Aurox's top hatch.

Access Points

- The Aurox has one access point on each side of the hull and one at the rear.

Transport Capacity

- 10 models (the Aurox may not carry models with the Bulky, Very Bulky or Extremely Bulky special rules).

Options

- An Aurox may exchange its heavy stubber for one of the following:
- Heavy flamer.....+10 points

An Aurox may be taken as a Dedicated Transport option for Imperialis Auxilia Platoon Command Cadres and Imperialis Militia Grenadier Squads comprised entirely of infantry and numbering no more than 10 models.