



# BATTLETOME: BEASTCLAW RAIDERS

Official Errata, July 2018

The following errata correct errors in *Battletome: Beastclaw Raiders*. The errata are updated regularly; when changes are made any changes from the previous version will be highlighted in **magenta**. Where the date has a note, e.g. 'Revision 2', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

**Pages 108, 110 and 112** – Frostlord on Stonehorn, Huskard on Stonehorn and Stonehorn Beastriders, Stone Skeleton

Change to:

'**Stone Skeleton:** Halve the Damage characteristic (rounding up) of weapons that target this model. In addition, halve the number of mortal wounds this model suffers from a spell or ability (rounding up).'

**Page 109, 111 and 113** – Blasts of Frost-wreathed Ice

Change to:

'In the shooting phase, pick a unit within 18" that is visible to the Thundertusk. Do not use the attack sequence for an attack made with Frost-wreathed Ice. Instead roll a dice. On a 1, nothing happens. On a 2+, the target unit suffers the number of mortal wounds shown on the damage table above.'

**Pages 117-120** – The Rules

These rules are no longer used. Use the most recent core rules instead.