



# BATTLETOME: DISCIPLES OF TZEENTCH

## Designers' Commentary, July 2018

The following commentary is intended to complement *Battletome: Disciples of Tzeentch*. It is presented as a series of questions and answers; the questions are based on ones that have been asked by players, and the answers are provided by the rules writing team explain and how the rules are intended to be used. The commentaries help provide a default setting for your games, but players should always feel free to discuss the rules before a game, and change things as they see fit if they both want to do so (changes like this are usually referred to as 'house rules').

Our commentaries are updated regularly; when changes are made any changes from the previous version will be highlighted in **magenta**. Where the date has a note, e.g. 'Revision 2', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

*Q: Can I use a single Destiny Dice for one of the dice in a 2D6 roll? For example, could I use a Destiny Dice for just one of the dice in a charge roll, or one of the dice in a casting roll, etc.?*

A: Yes.

*Q: Can I use a Destiny Dice for a re-roll?*

A: No. A re-roll is not considered to be a new dice roll, it is the original dice roll taken again. The Destiny Dice would therefore need to be used before the first roll was made.

*Q: Most spells in Disciples of Tzeentch refer to 'visible' enemy or friendly units; does the unit need to be visible to the caster, or just any unit in your army?*

A: It must be visible to the caster.

*Q: Kairos Fateweaver's warscroll says you can change the result of any dice roll to whatever you want. So if you roll 35 dice, can you change it to 35 6s?*

A: You may alter the result of a single (1) dice roll to a result of your choosing. Just one dice!

*Q: Does the Changeling's Puckish Misdirection modify the target's Move characteristic or the distance it can move?*

A: It modifies the Move characteristic (before run rolls are added).

*Q: Can the Changeling be used to capture objectives before it has been revealed?*

A: Yes.

*Q: If I attempt to cast a spell using the Blue Scribes' Scrolls of Sorcery, does this count as my one attempt to cast that spell that turn?*

A: Yes.

*Q: Can a Curseling, having unbound an endless spell, use the Vessel of Chaos ability to attempt to cast that endless spell?*

A: Yes.

*Q: Do Blue Horror Points and Brimstone Horror Points count as Fate Points for the purposes of having the 10 Fate Points needed to summon a unit?*

A: Yes.