



GRAND ALLIANCE: DESTRUCTION

Official Errata, July 2018

The following errata correct errors in *Grand Alliance: Destruction*. The errata are updated regularly; when changes are made any changes from the previous version will be highlighted in **magenta**. Where the date has a note, e.g. 'Revision 2', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Pages 18-37 – Ironjawz and Bonesplitterz

These warscrolls are no longer used. They have been replaced with the warscrolls in *Battletome: Ironjawz* and *Battletome: Bonesplitterz*.

Page 56 – Grot Warboss, I'm da Boss, Now Stab

'em Good

Change to:

'You can use this command ability at the start of a combat phase. If you do so, pick a friendly **MOONCLAN** unit wholly within 12" of a model with this command ability, or wholly within 24" of a model with this command ability that is your general. If the unmodified wound roll for an attack made by that unit in that phase is 6, that attack inflicts 1 mortal wound on the target in addition to any normal damage. You cannot pick the same unit to benefit from this command ability more than once per combat phase.'

Pages 92-102 – Beastclaw Raiders

These warscrolls are no longer used. They have been replaced with the warscrolls in *Battletome: Beastclaw Raiders*.

Pages 108-111 – The Rules

These rules are no longer used. Use the most recent core rules instead.