



BATTLETOME: MAGGOTKIN OF NURGLE

Official Errata, July 2018

The following errata correct errors in *Battletome: Maggotkin of Nurgle*. The errata are updated regularly; when changes are made any changes from the previous version will be highlighted in **magenta**. Where the date has a note, e.g. 'Revision 2', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Page 64 – Daemonic Boons, The Endless Gift
Change the first sentence of rules text to:
'At the start of the battleshock phase, roll a dice for each wound that was allocated to this model that turn and not negated.'

Page 86 – Rotigus, Deluge of Nurgle
Change the last sentence to:
'If more than one roll inflicts mortal wounds, you must pick a different enemy unit to suffer each set of mortal wounds.'

Pages 86, 87, 94, 95, 96 and 97 – Damage Tables
Change 'Wounds Allocated' to 'Wounds Suffered'.

Page 87 – Great Unclean One, Grandfather's Joy
Add the following sentence to the end of the rule:
'You cannot pick the same unit to benefit from this command ability more than once per hero phase.'

Page 88 – Poxbringer, Herald of Nurgle
Add '**WIZARD**' to the keywords line.

Page 94 – The Glotkin, Lords of Nurgle
Add the following sentence to the end of the rule:
'You cannot use this command ability more than once per hero phase.'

Page 98 – Lord of Afflictions, Spearhead of Contagion
Add:
'The same unit cannot benefit from this command ability more than once in the same phase.'

Page 99 – Harbinger of Decay, Morbid Vigour
Add:
'The same unit cannot benefit from this command ability more than once in the same phase.'

Page 100 – Lord of Blights, Plague of Flies
Add:

'The same unit cannot benefit from this command ability more than once in the same phase.'