BATTLETOME: BLADES OF KHORNE

Official Errata, April 2019

The following errata correct errors in *Battletome: Blades of Khorne*. The errata are updated regularly; when changes are made any changes from the previous version will be highlighted in magenta. Where the date has a note, e.g. 'Revision 2', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Page 80 – Mage Eater
Add the following to the end of the rule:
'If this general can already unbind spells, they can attempt to unbind 1 extra spell in the enemy hero phase (only the first unbinding roll in the phase can inflict mortal wounds).'

Page 80 – Artefact of Power
Change the first sentence to:
'The first **Reapers of Vengeance Hero** to receive an artefact of power must be given the Skullshard Mantle.'

Page 81 – Artefact of Power
Change the first sentence to:
'The first **Bloodlords Hero** to receive an artefact of power must be given the Halo of Blood.'

Page 94 – Skulls for the Skull Throne
Change the rule to:
'When units from this battalion use their Decapitating Blow ability, it inflicts a mortal wound on an unmodified hit roll of 5+ instead of 6.'

Page 112 – Lord of the Goretide
Change the first sentence of the rule to:
'You can use this command ability at the start of the combat phase.'

Page 117 – Slaughter Incarnate
Change the last sentence of the rule to:
'A unit cannot benefit from this command ability more than once per phase.'

Page 122 – Crimson Haze
Change the rule to:
'Add 1 to the Attacks characteristic of melee weapons used by **Khorne** units while they are wholly within 8" of any units with this ability. This ability has no effect on **Wrathmongers**.'