



MALIGN SORCERY

Designers' Commentary, July 2018

The following commentary is intended to complement *Malign Sorcery*. It is presented as a series of questions and answers; the questions are based on ones that have been asked by players, and the answers are provided by the rules writing team explain and how the rules are intended to be used. The commentaries help provide a default setting for your games, but players should always feel free to discuss the rules before a game, and change things as they see fit if they both want to do so (changes like this are usually referred to as 'house rules').

Our commentaries are updated regularly; when changes are made any changes from the previous version will be highlighted in **magenta**. Where the stated date has a note, e.g. 'Regional update', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Q: Do abilities that modify or re-roll an unbinding roll have any effect on a dispel roll?

A: No.

Q: Some abilities allow a model to learn their opponent's spells. In a Pitched Battle, can these abilities be used to cast endless spells if they did not spend the points to buy those spells?

A: No. Abilities such as these will allow that model to learn that spell and to use it in games that are not Pitched Battles, but in a Pitched Battle you must pay the points cost for a spell model in order to use it in a game.

Q: Do things that increase the range of a caster's spells also apply to the distance at which an endless spell can be set up from the caster?

A: No. Things that increase the range of a spell's effects do not apply to the distance at which an endless spell can be set up. By the same token, things that allow you to measure the range of a spell from a different location to the caster cannot be used when setting up an endless spell.

Q: Do models that are slain by endless spells at the start of the battle round count as casualties inflicted in the first turn of that battle round for battleshock tests? Do they count towards the number of wounds inflicted on Morathi (both versions) in the first turn?

A: No to both questions.

Q: Can the Aethervoid Pendulum move both forwards and backwards?

A: No. It always moves in the same direction.

Q: Does the Purple Sun of Shyish only do 2D6 mortal wounds to units with a Wounds characteristic of 6 or more if you first roll a 6+?

A: Yes.

Q: If the range of a spell is measured from an Umbral Spellportal, is the range for unbinding measured to the caster or the portal?

A: It is measured to the caster.